

POLINA SOLOMAKHINA

2D Animator | Illustrator

Meryyun79@gmail.com | Portfolio | Linktree

EDUCATION

- BA in Traditional Animation, Columbia College Chicago May 2023 Chicago, IL
- Summer Animation Courses, NYFA July 2018 LA, CA
- International Bachelor (IB), Riverside High School September 2015...→May 2019 Prague, Czech Republic

SKILLS

>> Sortware

Adobe Photoshop

Moho

Adobe After Effects

Spine Blender

ToonBoom Harmony

≫ Hard

Digital Puppet Animation
Digital Hand-drawn Animation
Layout/Background Design
Character Design
Illustration
Storyboarding

> Sort

Adaptability
Detail Oriented
Hard-working
Creativity
Organization

Communication

LANGUAGES

Russian (Native) English (Fluent)

Projects



> LAYOUT ARTIST

September 2022 → MAY 2023 Columbia College Chicago APS Film "Scream Writers"

- ▶ Worked with the technical director using 3D medium to create layout reference.
- ► Created high-detail finished linework for both backgrounds and animation.
- ▶ Positioned lighting and shading to create mood references for the background colorists.
- ▶ Collaborated on the floor plan development for the setting.
- ▶ Designed and build props and ornate details for the layout and background teams.

Job Experience



DANIMATOR POR FILM INTRO CREDITS

February 2025 → May 2025

STUDIO 312, FEATURE LENGTH MOVIE "THE BETURN OF THE EMPRESS"

- Created storyboards, vector rigs and background paintings.
- $\mbox{\Large \hsuperscript{\bullet}}$ Animated 2D characters using rigged and frame by frame animation.
- ▶ Developed an aesthetic and color palette for the final look of the animation.
- Spoke closely with the film director and producer about the details, visual decisions and titles styles.



2D ANIMATOR, RIGGER & ILLUSTRATOR

December 2023 → Present DSTRCT Creatives

- Animated multiple game cutscenes with the 2D rigged characters. Created the post process effects vfx and color grading.
- ▶ Rigged hand drawn 2D characters using meshes.
- ► Created vector versions of the hand drawn character for further rigging.
- ullet Worked on bringing life to the still hand drawn scenes with the use of meshes and animation.
- ullet Produced a number of hand drawn backgrounds and additional illustrations.
- Worked on 3D models for futher use in the game or as a means of background, animation or props reference



> FREELANCE ARTIST

March 2020 \longrightarrow Present Internationally and US

- Directed and created music videos based on clients' artistic vision.
- ▶ Animated film end credits in 2D for the short movie "Moscow slide".
- ▶ Discussed preproduction details with a client along with the creative vision for the animation.
- ▶ Made multiple variations of the product based on previous comments from the client.
- ullet Cleaned up and colored animated shots based on clients' requirements.
- ► Illustrated book covers.
- ► Tutored digital art and animation to help to build a strong portfolio for college application.



> 2ND ASSISTANT CAMERA

Jul⊽ 2020

BUSSIAN SOCIAL VIDEOS "SHARP CURRENTS"

- Monitored the live feed from the cameras on set to log in and manage the necessary information.
- Operated the scene slate with the clapperboard.
- Worked closely with the Camera Crew, Director, IT supervisor and Sound Director to document the future information passed to the Editor.
- ightharpoonup Double-checked with the crew to document if any information had been changed before the next take.